



**AGRICULTURAL SHOWS  
AUSTRALIA**

**AGRICULTURAL SHOWS  
AUSTRALIA HANDBOOK**

**NATIONAL ASA MERINO FLEECE  
YOUNG JUDGES  
CHAMPIONSHIP**

**(Update Final 30 November 2020)**

**JUDGING INSTRUCTIONS**

**THE JUDGING CARDS FOR THIS NATIONAL ASA CHAMPIONSHIP  
SHOULD BE ON BUFF COLOURED PAPER.**

**National ASA Merino Fleece Judging Championship**

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**NATIONAL ASA MERINO FLEECE YOUNG JUDGES CHAMPIONSHIP**

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## **National ASA Merino Fleece Judging Championship**

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**The National Agricultural Shows Australia (ASA) Merino Fleece Young Judges Championship (National Championship) is designed to determine the Competitors whose placings after careful inspection and consideration would likely agree to those of the Championship judge.**

### **RULES AND REGULATIONS**

1. To be eligible to compete in the National Championship each Competitor must have lived, worked or attended school within a State/ Territory they represent in the previous three (3) months and can only represent one State/ Territory at a National Championship in any given Calendar year.
2. Competitors must be fifteen (15) and under twenty-five (25) years of age on first (1st) May in the year of the Competitor's State/ Territory Final. Competitors under the age of eighteen (18) must be accompanied by a chaperone.
3. Each year one (1) Competitor is to represent each State/ Territory and one (1) Competitor is to represent New Zealand.
4. The Computer Scoring Program and the Hormel Slide are to be used at the National Championship Final for calculation of the points and placings.
5. The Championship Judge **must** not have access to any Master Score Sheet prior to the announcement of the winners of the National Championship.
6. At no time during the National Championship should a Competitor talk with the Championship Judge unless directed to do so by the Ring Steward.
7. Nation/ State/ Territory Secretaries **must** inform the ASA Secretariat of the title, name, address, date of birth, contact numbers (phone and mobile) and email address of **their** Competitor in a Judging Championship going on to a National Championship Final. The ASA Secretariat will advise these Competitors of the venue and times of the National Championship Final.
8. The winner and runner-up of the National Championship should be requested to do a report on any travel tour they undertake to validate sponsorship money.
9. The winner is ineligible to compete again after winning in the National ASA Merino Fleece Young Judges Championship.
10. Competitors will be eliminated from the National Championship if the Chief Steward considers they are receiving outside assistance including the use of unauthorised devices. Access to calculators will be available during Judging.

### **Notes for Host Nation/ State/ Territory**

1. The ASA will provide one (1) Data Reader Steward, one (1) Ring Steward and one (1) Timekeeper.
2. Host Nation/ State/ Territory is to provide one (1) Data Entry Steward, one (1) Ring Steward and one (1) Announcer Steward.
3. The role and activities of Officials are listed in the 'National ASA Young Judges & Paraders Championship Official Duties Handbook.'
4. One (1) Championship Judge is required for the National Championship.
5. The Host RAS Show is to provide place ribbons to Exhibitors/ Competitors.

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6. Rules and Regulations for the National Championship to be sent out to Competitors through the ASA Secretariat.

Please Note:	i	This is a master set of Merino Fleece Judging Instruction Sheets to photocopy for National Championship.
	ii	Championship judge receives Pages 4, 5, 6, 8, 9, 10 & 11.
	iii	Competitors receive Pages 4, 5, 7, 10.
	iv	Pages should be given to the Championship judge and Competitors with time for them to read through before the National Championship begins.
	v	Pages 3, 9, 12 & 13 are for the use of the Championship Judge's Steward.
	vi	Additional requisites – Competitor Numbers and 2 sets of Fleece No )1 – 4(.

The arrangements for the conduct of the National Championship are as follows:

#### **A. PROCEDURE FOR RUNNING THE NATIONAL CHAMPIONSHIP**

1. a). Two (2) Classes each of four Merino fleeces (Classes A and B) are to be judged by Competitors. Unplaced fleeces may be used may that have already been exhibited at the Show in which the Judging Championship is being held.  
b). Each Competitor may select his/ her Class for the Oral presentation.  
c). Each fleece will be judged using the November 2018 Scale of Points (Top & Noil) as used by the National Council of Wool Selling Brokers of Australia.
2. Fleeces in each Class must be identified by cards numbered one, two, three, four (1, 2, 3, 4), and **not** A, B, C, D. This is essential when the Computer Scoring Program and Hormel Slide are used.
3. All Competitors will take part in the Oral judging and use the card/ sheet marked 'Oral Class'. Before the commencement of the Oral presentation, each Competitor is required to give instruction to the Ring Steward to place the ribbons on the fleece in their placement order. The ribbon colour order being Blue – First (1st), Red – Second (2nd), White – Third (3rd), Yellow – Forth (4th).
4. Visual judging will take place first. Competitors will be allowed twenty (20) minutes to assess the four (4) Merino fleeces (five (5) minutes per fleece).
5. Fleece Judging Cards will not be returned to Competitors.
6. Each Competitor in the Oral Judging is allowed two (2) minutes to speak, explaining his/ her placing from their nominated group of fleeces. **Penalty points apply** – One (1) point should be deducted for every ten (10) seconds or part thereof over the allotted two (2) minutes.
7. Assessor marks for Competitors cards will be awarded as follows: -
  - a) Order of merit placing – a maximum fifty (50) points to each of the Classes A & B will be awarded. The Computer Scoring Program and Hormel Slide to be used to assess placing. Each group of fleeces to be identified with Class A, Class B.  
  
Each fleece must be identified with a card numbered 1, 2, 3, 4, **not** A, B, C, D with the fleece weight noted on it.

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Handling – maximum of fifty (50) points for one Class.

The judging of fleeces should be done with sufficient handling to adequately assess all characteristics. Sufficient care must be used to avoid causing any deterioration in the appearance of the fleeces.

c) Oral – maximum of fifty (50) points. Competitors in the Oral Section are scored on their accuracy of observation, their comparative statements, speaking ability, and general presentation and dress.

8. In the case of a dead heat the Competitor with the highest total points for Visual/ Physical judging will be declared the winner, or if there is still a dead heat the Championship Judge will have the final say. All tie-break details are to be confirmed by the Judge's Steward.

### **B. JUDGING CARDS**

1. Judging Cards are simple in design. All that is required by Competitors is to place fleeces 1 to 4.
2. It is essential that one (1) Championship Judge officiate for the two (2) Classes.
3. The Championship Judge, when filling out his/ her Master Card, is to note a numerical difference between fleeces, as directed in the instructions for use of the Hormel Slide.

The Hormel Slide shows the degree of penalty (splits) as related to the degree of difference between fleece placings and the Competitor is scored accordingly.

4. The Oral Section Guideline may be retained by the Competitor. It is designed to ensure Competitors use comparative details in their Oral description of the Class.

The Work Sheet is to note the features of each fleece and the reason it was placed in its position.

### **C. NATIONAL CHAMPIONSHIP TIMING**

To maintain the interest of Competitors, and the spectators, it is important the entire National Championship is completed in approximately one and a half (1½ hours). The timing should be as follows: -

#### **Visual Judging**

Judging 2 Classes – 5 min per fleece (20 minutes per group)	40 minutes
Changeover times	3 minutes
Data Reader Steward (Competitors) finalise Visual score	3 minutes

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#### **Oral Judging**

Note: All Competitors, except one should be taken out of hearing range of the Judging Ring prior to their Oral presentation.

8 Competitors placings – 1 minute each	8 minutes
8 Competitors Oral tests – 2 minutes speaking	16 minutes
Changeover times	8 minutes
Comments from Championship Judge on Oral Class	10 minutes
Announcement and Presentation of Awards	8 minutes
	<hr/>
Total Time	96 minutes
	<hr/>

In order to maintain the impetus of the National Championship, immediately the Championship Judge has completed his/ her final comments, the National Championship results should be ready to be announced and the Awards and Presentations made.

# National ASA Merino Fleece Judging Championship

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### NATIONAL ASA MERINO FLEECE JUDGING CHAMPIONSHIP

(Visual/ Physical Class)

**Note: Competitors will be**

Allowed 20 minutes to assess the four Merino fleeces (5 minutes per fleece).

COMPETITORS NUMBER: ..... FLEECE CLASS: .....

Fleece No. 1

Fleece No. 2

WEIGHT: ..... YIELD: .....

WEIGHT: ..... YIELD: .....

Property	Max Points	Description (Place points awarded in column)	Points Awarded	Property	Max Points	Description (Place points awarded in column)	Points Awarded
Style (AWEX I.D.)	10	MF 1 (Choice) 10 MF2 (Superior/ Best Spinners) 9 MF 3 (Spinners) 8 MF 4 (Best Top making) 7 MF 5 (Good Top making) 6 MF 6 (Average Top making) 5 MF 7 (Inferior Top making) 4		Style (AWEX I.D.)	10	MF 1 (Choice) 10 MF2 (Superior/ Best Spinners) 9 MF 3 (Spinners) 8 MF 4 (Best Top making) 7 MF 5 (Good Top making) 6 MF 6 (Average Top making) 5 MF 7 (Inferior Top making) 4	
Uniformity of length	10	Excellent 10, Average 6, Good 8, Irregular 5		Uniformity of length	10	Excellent 10, Average 6, Good 8, Irregular 5	
Soundness (Staple strength)	10	Sound 10, Tender 4, Part-tender 7		Soundness (Staple strength)	10	Sound 10, Tender 4, Part-tender 7	
Handle	10	Very Soft 10, Average 7, Soft 9, Harsh 5		Handle	10	Very Soft 10, Average 7, Soft 9, Harsh 5	
Colour or Bloom	10	Very Bright 10, Creamy 6, Bright 8, Dull 4		Colour or Bloom	10	Very Bright 10, Creamy 6, Bright 8, Dull 4	
Character and Style (Crimp formation)	10	Excellent 10, Irregular 5, Good 8, Plain 3, Fair 7, Poor 2		Character and Style (Crimp formation)	10	Excellent 10, Irregular 5, Good 8, Plain 3, Fair 7, Poor 2	
Evenness	10	Excellent 10 Average 5, Good 8, Poor 4		Evenness	10	Excellent 10, Average 5, Good 8, Poor 4	
Clean fleece weight	30			Clean fleece weight	30		
TOTAL	100			TOTAL	100		

Fleece No. 3

Fleece No. 4

WEIGHT: ..... YIELD: .....

WEIGHT: ..... YIELD: .....

Property	Max Points	Description (Place points awarded in column)	Points Awarded	Property	Max Points	Description (Place points awarded in column)	Points Awarded
Style (AWEX I.D.)	10	MF 1 (Choice) 10 MF2 (Superior/ Best Spinners) 9 MF 3 (Spinners) 8 MF 4 (Best Top making) 7 MF 5 (Good Top making) 6 MF 6 (Average Top making) 5 MF 7 (Inferior Top making) 4		Style (AWEX I.D.)	10	MF 1 (Choice) 10 MF2 (Superior/ Best Spinners) 9 MF 3 (Spinners) 8 MF 4 (Best Top making) 7 MF 5 (Good Top making) 6 MF 6 (Average Top making) 5 MF 7 (Inferior Top making) 4	
Uniformity of length	10	Excellent 10, Average 6, Good 8, Irregular 5		Uniformity of length	10	Excellent 10, Average 6, Good 8, Irregular 5	
Soundness (Staple strength)	10	Sound 10, Tender 4, Part-tender 7		Soundness (Staple strength)	10	Sound 10, Tender 4, Part-tender 7	
Handle	10	Very Soft 10, Average 7, Soft 9, Harsh 5		Handle	10	Very Soft 10, Average 7, Soft 9, Harsh 5	
Colour or Bloom	10	Very Bright 10, Creamy 6, Bright 8, Dull 4		Colour or Bloom	10	Very Bright 10, Creamy 6, Bright 8, Dull 4	
Character and Style (Crimp formation)	10	Excellent 10, Irregular 5, Good 8, Plain 3, Fair 7, Poor 2		Character and Style (Crimp formation)	10	Excellent 10, Irregular 5, Good 8, Plain 3, Fair 7, Poor 2	
Evenness	10	Excellent 10 Average 5, Good 8, Poor 4		Evenness	10	Excellent 10 Average 5, Good 8, Poor 4	
Clean fleece weight	30			Clean fleece weight	30		
TOTAL	100			TOTAL	100		

Placings (Enter fleece number): 1st  2nd  3rd  4th  Max. Points 50

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**(Oral Class)**

Competitor's No: .....

Selected Fleece Class: .....

Breed	1st	2nd	3rd	4th	Max. Points	Score
Competitor's Placing					50	
Competitor's Handling					50	
Oral:						
(a) Presentation and dress					10	
(b) Accuracy of observation					15	
(c) Speaking ability					10	
(d) Ability to compare fleeces					15	
SUB TOTAL					50	
PENALTIES						
TOTAL						



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## NATIONAL ASA MERINO FLEECE JUDGING CHAMPIONSHIP

### ORAL SECTION GUIDELINES

All Competitors will take part in the Oral Judging and use the card/ sheet marked 'Oral Class'. Before the commencement of the Oral Presentation, each Competitor is required to give instruction to the Ring Steward to place the ribbons on the fleeces in their placement order. Ribbon colour order being Blue – 1st, Red – 2nd, White – 3rd, Yellow - 4th.

Competitors are allowed two (2) minutes to clearly express their view to the Championship Judge and spectators the reasons they placed the Exhibits in a particular order. **Penalty points apply** – one point to be deducted for every 10 seconds over the allotted 2 minutes.

Competitors to have their reasons organised and emphasise the most important points they wish to make.

When giving their reasons, the main objective is to inform the Championship Judge that the Competitor has seen and compared each fleece in the Class.

It is important to make comparisons between fleeces rather than describe individual fleeces.

Commence the oral reasoning as follows: -

'I placed this Class four, one, three, two (4, 1, 3, 2)'.

Give the most important reasons first and remember to use comparative terms. Where necessary the Competitor can then follow with:

In the top pair I placed four (4) ahead of one (1) because four (4) .....

This demonstrates to the Championship Judge the accuracy of the Competitor's priorities. Mention any major faults if present.

Continue in similar manner by comparing the middle pair and finally the bottom pair.

Remember:

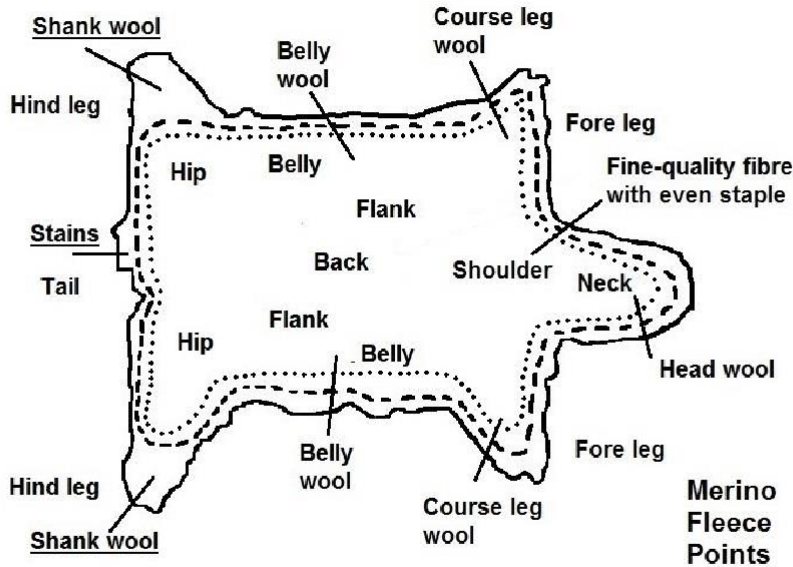
- Speak clearly;
- Be concise;
- Show conviction in the placings;
- Introduction (important statements first, small points at the end) logical order (comparison of pairs) and conclusion;
- Look at the Championship judge at all times.

**DRESS** – Competitors must be neatly and suitably attired with either long sleeved shirt and jacket, and male Competitors must wear a tie and long pants. Long hair is to be restrained and only minimal jewellery is acceptable. Closed in shoes are essential. Shorts, chewing gum and poor presentation is unacceptable and will be marked down accordingly.

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**Colour or Bloom**

Bright, white coloured wool

**Condition**

Even nourished fibre

**Crimp**

Excellent crimp formation

**Density**

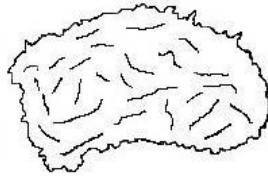
High fibre density across the fleece

**Fibre Diameter**

Good crimp frequency and handle

**Fleece Length**

Fibre length constant over the fleece



**Handle**

Feel of the wool for smoothness and compression

**Staple Strength**

Constant strength over the fleece

**Tip**

Even nourished tips across the fleece

**Trueness to Type**

Trueness to the type or evenness of the wool

**Wool Coverage**

Covering of wool of good length and density

**Wool Style**

Good combination of evenness of crimp formation, handle and colour

**Preferred Fleece Characteristics**

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## **NATIONAL ASA MERINO FLEECE JUDGING CHAMPIONSHIP**

### **NOTES FOR CHAMPIONSHIP JUDGE**

In the selection of a Class of fleeces for the National Championship, the aim should be to use four ram, ewe or wether fleeces, (fine or medium strength) with a quality variation.

A suitable group of fleeces might be made up of a fairly clear leader, a fairly obvious 'tail', and two others that present a more difficult choice. They will be judged against the standard of what is considered a good Merino fleece type.

Prior to the National Championship the Championship Judge will select the fleeces to be judged – if required this can be done a day or two before the National Championship. On the day of the National Championship the Championship Judge will decide on the correct placing of the fleeces and each Judging Ring and note on the Master Card.

In filling out the Master Cards, the Championship Judge is required to note a numerical difference between fleeces as directed in instructions for use of Computer Scoring Program and Hormel Slide. Both the Computer Scoring Program and Hormel Slide shows the degree of penalty as related to the degree of difference between fleece placings and the Competitor is scored accordingly.

A Competitor is in as good a position as is the Championship Judge to observe both the good and bad points or faults of the fleeces. But even if he/ she does so, he/ she may draw different conclusions because he/ she does not give those good and bad points the same importance as does the Championship Judge. This difference of opinion will be reflected in the Competitor's low score for placing, and he/ she should not be further penalised in the Oral Test if his/ her observation has been accurate and the Championship Judge considers the reasoning to be logical.

Each Competitor in the Oral Class is allowed 2 minutes to state his/ her reasoning for the placings. If he/ she finishes in less than this time, but has said all that was needed to support his/ her case, he/ she should not be penalised. If he/ she exceeds the 2 minutes, marks should be deducted from the maximum 15 points allowed for 'speaking ability'. One point should be deducted for every 10 seconds over the allotted 2 minutes.

At the conclusion of the National Championship the Championship Judge is asked to give his/ her own reasons for the placing of the fleeces. Comment on the various oral and ringcraft styles of the Competitors may also be made.

As far as possible to maintain Competitor and spectator interest in the National Championship, it is important that it is confined to a time limit. Championship Judges asked to confine their comments to the times suggested in the 'Competition Procedure' for all fleece judging Competitions.'

**DRESS** – Competitors must be neatly and suitably attired with either long sleeved shirt and jacket, and male Competitors must wear a tie and long pants. Long hair is to be restrained and only minimal jewellery is acceptable. Closed in shoes are essential. Shorts, chewing gum and poor presentation is unacceptable and will be marked down accordingly.



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**REASON CARD FOR COMPETITOR'S NOTES – MERINO FLEECE (NOT TO BE HANDED IN)**

Breed: .....

Placings: 1st ..... 2nd ..... 3rd ..... 4th .....

\* Please remember when speaking to say why you put first (1st) place over second (2nd), second (2nd) place over third (3rd), etc.

1st PLACE NO: ..... Why you placed 1st:	
2nd PLACE NO: .....	Faults:
3rd PLACE NO: .....	Faults:
4th PLACE NO: .....	Faults:

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**MASTER CARD – CHAMPIONSHIP JUDGE’S PLACINGS**

Breed:

.....

Placings:

1	2	3	4
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Gaps:

1 – 2	2 – 3	3 - 4
<input type="text"/>	<input type="text"/>	<input type="text"/>



cut here

**NATIONAL ASA MERINO FLEECE YOUNG JUDGES  
CHAMPIONSHIP**

**MASTER CARD – CHAMPIONSHIP JUDGE’S PLACINGS**

Breed:

.....

Placings:

1	2	3	4
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Gaps:

1 – 2	2 – 3	3 - 4
<input type="text"/>	<input type="text"/>	<input type="text"/>

## National ASA Merino Fleece Judging Championship

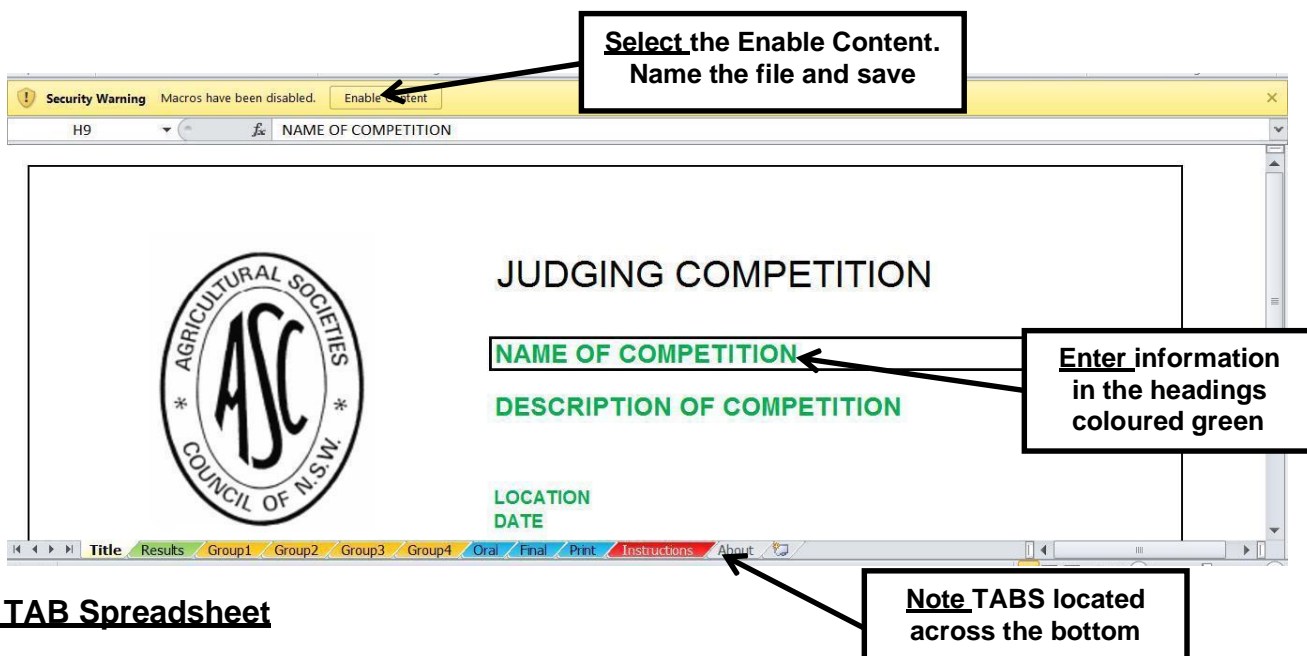
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## How to use the Computer Scoring Program

The Computer Scoring Program is relatively easy to use. The Program adds up the scores of the Competitors and provides the Data Reader Steward with the order of placings for the Championship. A Results Page can be printed and distributed to Competitors.

### INSTRUCTIONS FOR USE OF THE PROGRAM:

1. Data can only be **entered** into selected spreadsheets and cells. All other cells are locked. It does not matter what order the data is entered into any of the spreadsheets. Calculations may not show until all relevant scores are entered.
2. A number of cells are automatically filled in through their connections with other TABS and therefore cannot be changed.
3. When the Program is first opened there will be a Security Warning. Select *Enable Content*. The FILE TYPE is an 'Excel Macro-Enabled Workbook'. To continue saving as a macro-free workbook, **click YES**. The File will need to be **named** and **saved** to a selected destination. Save the File on a regular basis.
4. TABS located across the bottom of the Program allow data to be entered. An Instruction TAB is also included.



### Title TAB Spreadsheet

#### 5. *Title TAB:*

Under the **headings coloured green** enter the name of the Championship/ Competition, location (Agricultural Show) and date of Championship/ Competition.





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**Judge's Placings** is where the Championship Judge's placings are entered, e.g. three, one, two, four (3 1 2 4) or two, four, one, three (2 4 1 3) or one, three, two, four (1 3 2 4), etc.

**Judge's Cuts** is where the Championship Judge's cuts are entered. The total of the three (3) numbers of the cuts/ gaps should not be more than fifteen (15) or less than three (3). If the total cut equals fifteen (15), the middle cut must not be more than eight (8) or if the total cut equals fourteen (14) the middle cut must not be more than eight (8). A **Warning** will appear if these conditions are not met. The Championship Judge must adjust the cuts to meet these conditions.

Note that the **Entrant No** will appear automatically once a Competitor's name has been entered next to a number on the **Results' TAB** spreadsheet, e.g. if Fred Smith's name has been entered in the **Results' TAB** spreadsheet as the third (3rd) Competitor, then a three (3) will appear under the **Entrant No**.

Once each Competitor has completed their placings and have handed in their placings, enter their information in order under **Placings** e.g. three, one, two, four (3 1 2 4) or two, four, one, three (2 4 1 3) or one, three, two, four (1 3 2 4), etc.

Note that the score will automatically be calculated and can be seen under **Score**.

#### **7. *Group Two (2) TAB:***

The process for Group Two (2) spreadsheet is the same as for **Group One (1) TAB**.

#### **8. *Group Three (3) TAB:***

The process for Group Three (3) spreadsheet is the same as for **Group One (1) TAB**.

#### **9. *Group Four (4) TAB:***

If a Group Four (4) is required, then the process for Group Four (4) spreadsheet is the same as for **Group One (1) TAB**.

#### **10. *Oral TAB:***

This spreadsheet lists all of the Competitors and their scores to date. For the Oral part and depending on what order the Championship Judge chooses, the Competitors can be asked to speak in order of their score.

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The screenshot shows a spreadsheet with the following columns: NO, NAME, VISUAL TOTAL, HANDLING SCORE, PRE-ORAL SCORE, and RANK. The 'NO' column is highlighted in blue, and the 'RANK' column is highlighted in green. A blue arrow points to the 'NO' column, and a green arrow points to the 'RANK' column. Two callout boxes provide instructions: 'Select the blue arrow to place Entrant No. in order' and 'Select the green arrow to place Entrant score in rank order'.

NO	NAME	VISUAL TOTAL	HANDLING SCORE	PRE-ORAL SCORE	RANK
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					
16					
17					

### Oral TAB Spreadsheet

The blue arrow on the left puts the Competitors in order of their 'Entrant No'.

The green arrow on the right puts the Competitors in order of their 'Score', in Rank Order from highest to lowest score.

When the Championship Judge has listed each Competitor's Handling Score then the scores can be entered on the 'Results' TAB spreadsheet.

Note:

In the Championships where there are no Handling scores, e.g. Beef Cattle Young Judges Championship and Dairy Cattle Young Judges Championship, a Zero (0) should be entered against each Competitor. Handling scores only apply to Meat Breeds Sheep Young Judges Championship, Merino Fleece Young Judges Championship, Merino Sheep Young Judges Championship and Poultry Young Judges Championship.

### **11. Scoring Oral And Handling Scores:**

Once the Championship judge has given the Competitor their Oral and Handling scores (where applicable), then enter these scores in the 'Results' TAB spreadsheet.

Note that these scores then carry through to the remaining TABS.

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The screenshot shows a spreadsheet with the following columns: NAME OF COMPETITION, Entrant No, Name, Visual Score, Handling Score, Oral Score, Total Score, Rank, and Place. The rows are numbered 1 to 17. Two callout boxes with arrows point to the 'Oral Score' and 'Handling Score' columns, containing the text: "Enter the Oral score when available" and "Enter the Handling Score if/ when available". The spreadsheet has a tab bar at the bottom with tabs for Title, Results, Group1, Group2, Group3, Group4, Oral, Final, Print, Instructions, and About.

### Results TAB Spreadsheet

#### 12. Final TAB:

This spreadsheet contains all of the scores that allow the Competitors to be sorted into 'Entrant No' order or 'Placing' order.

The screenshot shows a spreadsheet titled "SORTING ENTRANTS FOR FINAL RANKING" with the following columns: NO, NAME, VISUAL TOTAL, HANDLING SCORE, ORAL SCORE, TOTAL SCORE, and RANK. The rows are numbered 1 to 17. A callout box with an arrow pointing to the 'TOTAL SCORE' column contains the text: "Note the Total score allows sorting for final ranking". A blue arrow points down from the 'Entrant No' column of the previous spreadsheet to the 'NO' column of this spreadsheet. A green arrow points down from the 'TOTAL SCORE' column of this spreadsheet to the 'RANK' column. The spreadsheet has a tab bar at the bottom with tabs for Title, Results, Group1, Group2, Group3, Group4, Oral, Final, Print, Instructions, and About.

### Final TAB Spreadsheet

If there are any ties then go to the 'Final' TAB spreadsheet and click the green arrow. This will list the Competitors in Rank Order. Use this information, the Championship Rules, Regulations and Procedure to determine the 'Placings' if ties are not permitted. There will be a need to go to the 'Final' TAB spreadsheet and enter the placings in the 'Placings' column.

#### 13. Print TAB:

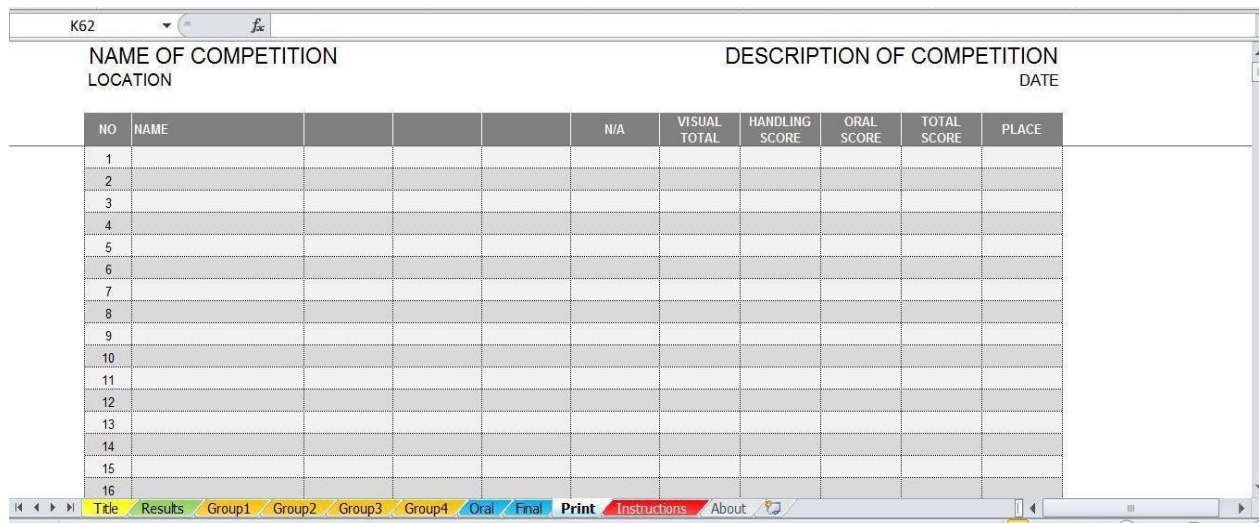
This spreadsheet has all of the information that has been provided in the previous TABS.

## **National ASA Merino Fleece Judging Championship**

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To get the '**Place**' column completed, there is a need to go back to the '**Results TAB**' spreadsheet and enter the top three placings under '**Place**'. This is easily known via the '**Rank**' column which is located to the left.

The entered information will then automatically transfer through to the '**Print TAB**' spreadsheet.



The screenshot shows a spreadsheet application window with a title bar 'K62'. The spreadsheet has two main sections. The top section has columns for 'NAME OF COMPETITION', 'LOCATION', 'DESCRIPTION OF COMPETITION', and 'DATE'. The bottom section is a table with 16 rows and 11 columns. The columns are: 'NO', 'NAME', 'N/A', 'VISUAL TOTAL', 'HANDLING SCORE', 'ORAL SCORE', 'TOTAL SCORE', and 'PLACE'. The 'NO' column contains numbers 1 through 16. The 'PLACE' column is currently empty. The spreadsheet application has a menu bar with 'Title', 'Results', 'Group1', 'Group2', 'Group3', 'Group4', 'Oral', 'Final', 'Print', 'Instructions', and 'About'.

NO	NAME	N/A	VISUAL TOTAL	HANDLING SCORE	ORAL SCORE	TOTAL SCORE	PLACE
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							
15							
16							

### **Print TAB Spreadsheet**

Where print facilities are available, print off the '**Print TAB**' spreadsheet and distribute the Championship results to Competitors.

A copy of the Championship final results should be retained for the Agricultural Shows Australia Secretariat.

#### **14. Save file:**

**DON'T FORGET TO SAVE THE FILE.**

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### How to use the Hormel Computing Slide

The Hormel Computing Slide (Slide) (Figure 1) is to be used at each ASA National Championship Final together with the Computer Scoring Program. Refer to this Championship Handbook to confirm the procedure for running the particular National Championship.

The Slide is a sleeve with a series of cards, two (2) Clear Plastic Cards or Placing Cards (Figure 2) and seven (7) White Cards or Basic Cards (Figure 3) that slide into the sleeve and the result provides the Data Reader and Data Entry Stewards with the Competitor's placing score for the particular Championship. The 'calculator' works like a slide rule to match up Competitor's placings and the Championship Judge's cuts to obtain those placing scores.

By showing the degree of penalty as related to the degree of difference or ranking between Exhibit placings by the Championship judge, the Competitor is scored accordingly.



Figure 1: Hormel Computing Slide with Clear Plastic and White Cards showing

Figure 2: Clear Plastic

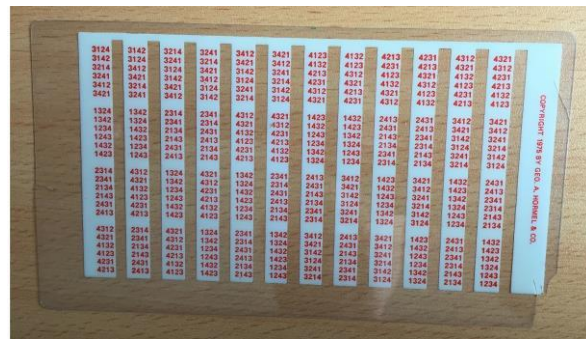
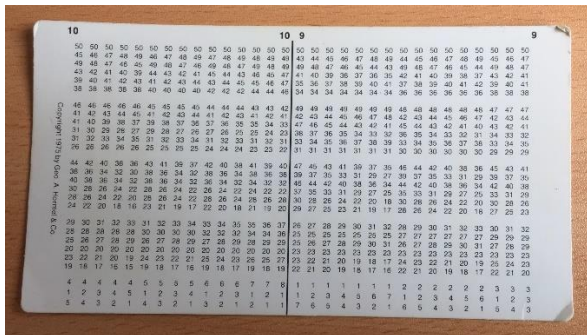


Figure 3: White Card



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The scoring is based on twenty (24) possible combinations for each Class of either four (4) animals (i.e. alpaca, beef cattle, dairy cattle, meat sheep or Merino sheep); four (4) fleeces (i.e. Alpaca or Merino); four (4) birds (i.e. poultry), or whatever other is being judged (Exhibits). A top score is based on fifty (50) points with deductions coming from the Competitor's variation in their placings compared to that of the Championship Judge.

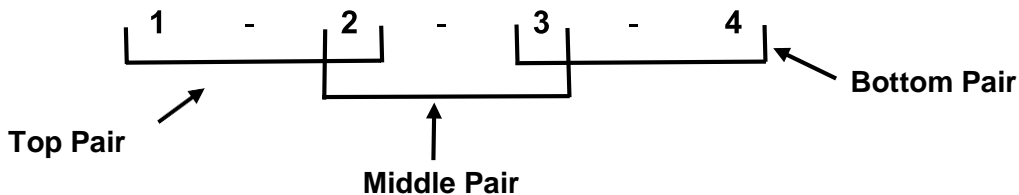
### **CALCULATING PENALTIES**

Once the Championship Judge has placed a Class of Exhibits in an order of placing, he/ she then assigns a numerical score (total of three (3) penalties) indicating the differences between the pairs in the Class.

#### **Example of Placings/ Penalties/ Cuts:**

Championship Judge's placing                      3 - 1 - 2 - 4     (three, one, two, four)  
Penalties/ cuts between Exhibits:                4 - 1 - 5     (four, one, five)  
Total of penalties/ cuts: – **10** (ten)

A Class of four (4) Exhibits has three (3) pairs, a **top pair** (first (1st) and second (2nd)) placing; a **middle pair** (second (2nd) and third (3rd)) placing; and a **bottom pair** (third (3rd) and fourth (4th)) placing.



A **Low numerical cut** (one (1) to two (2) points) indicates a higher degree of difficulty between the pairs; a **Moderate numerical cut** (three (3) to four (4) points) indicates a moderately degree of difficulty between the pairs; a **High numerical cut** (five (5) or higher) represent a relatively easy decision making between a pair of Exhibits.

#### **Example of Penalties**

1 point	The pair of Exhibits are very similar. They could easily be switched in order of placing.
2 points	The pair of Exhibits are very similar but one has a slight advantage. A switch in order of placing could be quite logical.
3 points	The pair of Exhibits are similar, but there is a clear advantage to one pair over the other.
4 points	The pair of Exhibits are not of similar quality with one of the pair's showing a definite advantage over the other. This should be an obvious placing.
5 points	One of the Exhibit pair is clearly better than the other. This should be an obvious placing.
6 points	The Exhibit pairs are not even comparable.
7 points	One of the pair's is a superior Exhibit compared to the other being an inferior Exhibit.

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As each Class has three cuts, the total of the three (3) penalties must not be less than three (3) points and not more than fifteen (15) points. If the penalties do total fifteen (15) points the **middle cut** cannot be more than five (5) points. If the total penalties are fourteen (14) points the **middle cut** cannot be more than eight (8) points. Exceeding any of these limits could result in a negative placing score being calculated.

Scoring one Class of four (4) Exhibits involves making six (6) decisions. The process must include comparing the first Exhibit one (1) to second Exhibit two (2); then Exhibit one (1) to Exhibit three (3); Exhibit one (1) to Exhibit four (4); Exhibit two (2) to Exhibit three (3), and so on in this manner.

### **Example One ('Simple placing'):**

This example reflects a pair switch (the middle pair in this case) and is relatively straight forward. The Competitor's placing does not differ greatly from the Champion Judge's placing.

Championship Judge's placing:                    4 - 3 - 1 - 2    (four, three, one, two).

Penalties/ cuts between Exhibits:            3 - 2 - 5        (three, two, five).

Competitor's placing:                                3 - 4 - 2 - 1    (three, four, two, one).

Decision Number	Pair Group	Championship Judge's Placing	Competitor's Placing	Same as Championship Judge's Placing	Number of Pairs affected by different placings	Penalties or Cuts
1	1st	4 ahead of 3	3 ahead of 4	No	1	3*
2	1st	4 ahead of 1	4 ahead of 1	Yes	0	0
3	1st	4 ahead of 2	4 ahead of 2	Yes	0	0
4	2nd	3 ahead of 1	3 ahead of 1	Yes	0	0
5	2nd	3 ahead of 2	3 ahead of 2	Yes	0	0
6	3rd	1 ahead of 2	2 ahead of 1	No	1	5**
					Sum of Penalties	8
					Competitor's Score (50 minus 8)	42

### **Decision Number 1\*:**

\*The Competitor placed three (3) ahead of four (4) and therefore the placing does not match those of the Championship Judge who placed four (4) ahead of three (3). As a result (being within the 1st pair; a cut of three (3); and four (4) should have been placed ahead of three (3)), there is a three (3) points penalty.

### **Decision Number 2:**

The Competitor placed four (4) ahead of one (1) and therefore the placing matches those of the Championship Judge who placed four (4) ahead of one (1). As a result, there is no penalty.



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#### Decision Number 3:

The Competitor placed four (4) ahead of two (2) and therefore the placing matches those of the Championship Judge who placed four (4) ahead of two (2). As a result, there is no penalty.

#### Decision Number 4:

The Competitor placed three (3) ahead of one (1) and therefore the placing matches those of the Championship Judge who placed three (3) ahead of one (1). As a result, there is no penalty.

#### Decision Number 5:

The Competitor placed three (3) ahead of two (2) and therefore the placing matches those of the Championship Judge who placed three (3) ahead of two (2). As a result, there is no penalty.

#### Decision Number 6\*\*:

\*\*The Competitor placed two (2) ahead of one (1) and therefore the placing does not match those of the Championship Judge who placed one (1) ahead of two (2). As a result (being within the 3rd pair; a cut of five (5); and one (1) should have been placed ahead of two (2)), there is a five (5) points penalty.

#### Example Two ('Simple Bust'):

This example reflects where the Competitor's placing has put the first or last Exhibit in the Class correctly, but rearranged the other three Exhibits relative to the Championship Judge's placing.

Championship Judge's placing: 1 - 2 - 3 - 4 (one, two, three, four).

Penalties/ cuts between Exhibits: 4 - 2 - 3 (four, two, three).

Competitor's placings: 1 - 4 - 3 - 2 (one, four, three, two).

Decision Number	Pair Group	Championship Judge's Placing	Competitor's Placing	Same as Championship Judge's Placing	Number of Pairs affected by different placings	Penalties or Cuts
1	1st	1 ahead of 2	1 ahead of 2	Yes	0	0
2	1st	1 ahead of 3	1 ahead of 3	Yes	0	0
3	1st	1 ahead of 4	1 ahead of 4	Yes	0	0
4	2nd	2 ahead of 3	3 ahead of 2	No	1	2*
5	2nd	2 ahead of 4	4 ahead of 2	No	1	5**
6	3rd	3 ahead of 4	4 ahead of 3	No	1	3***
					Sum of Penalties	10
					Competitor's Score (50 minus 10)	40

#### Decision Number 1:

The Competitor placed one (1) ahead of two (2) and therefore the placing matched those of the Championship judge's placing of two (2) ahead of one (1). As a result, there is no penalty.



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#### Decision Number 2:

The Competitor placed one (1) ahead of three (3) and therefore the placing matched those of the Championship Judge's placing of one (1) ahead of three (3). As a result, there is no penalty.

#### Decision Number 3:

The Competitor placed one (1) ahead of four (4) and therefore the placing matched those of the Championship Judge's placing of one (1) ahead of four (4). As a result, there is no penalty.

#### Decision Number 4\*:

\*The Competitor placed three (3) ahead of two (2) and therefore the placing does not match those of the Championship Judge's placing of two (2) ahead of three (3). As a result (being within the 2nd pair; a cut of two (2); and two (2) should have been placed ahead of three (3)), there is a two (2) points penalty.

#### Decision Number 5\*\*:

\*\*The Competitor placed four (4) ahead of two (2) and therefore the placing does not match those of the Championship Judge's placing of two (2) ahead of four (4). As a result (being within the 3rd pair; a penalty of five (5); and two (2) should have been placed ahead of four (4)), there is a five (5) points penalty.

#### Decision Number 6\*\*\*:

\*\*\*The Competitor placed four (4) ahead of three (3) and therefore the placing does not match those of the Championship Judge's placing of three (3) ahead of four (4). As a result (being within the 3rd pair; a cut of three (3); and three (3) should have been placed ahead of four (4)), there is a three (3) points penalty.

#### Example Three (Major Bust):

This example reflects where the Competitor's placing does not substantially match those of the Championship Judge's placing.

Championship Judge's placing:           2 - 3 - 1 - 4   (two, three, one, four).

Penalties/ cuts between Exhibits:       4 - 2 - 3   (four, two, three).

Competitor's placing:                   4 - 1 - 3 - 2   (four, one, three, two).

Decision Number	Pair Group	Championship Judge's Placing	Competitor's Placing	Same as Championship Judge's Placing	Number of Pairs affected by different placings	Penalty or Cut
1	1st	2 ahead of 3	3 ahead of 2	No	1	4*
2	1st	2 ahead of 1	1 ahead of 2	No	2	6 (4 + 2)**
3	2nd	3 ahead of 1	1 ahead of 3	No	1	2***
4	2nd	2 ahead of 4	4 ahead of 2	No	3	9 (4 + 2 + 3)****
5	2nd	3 ahead of 4	4 ahead of 3	No	2	5 (2 + 3)*****
6	3rd	1 ahead of 4	4 ahead of 1	No	1	3*****
					Sum of Penalties	29
					Competitor's Score (50 minus 29)	21

## **National ASA Merino Fleece Judging Championship**

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#### **Decision Number 1\*:**

\*The Competitor placed three (3) ahead of two (2) and therefore the placing does not match those of the Championship Judge's placing of two (2) ahead of three (3). As a result (being within the 1st pair; a cut of four (4); and two (2) should have been placed ahead of three (3)), there is a four (4) points penalty.

#### **Decision Number 2\*\*:**

\*\*The Competitor placed one (1) ahead of two (2) and therefore the placing does not match those of the Championship Judge's placing of two (2) ahead of one (1). As a result (being within the 1st and 2nd pair; a cut of four (4) and two (2); and two (2) should have been placed ahead of one (1)), there is a six (6) points penalty (four (4) and two (2) penalty points).

#### **Decision Number 3\*\*\*:**

\*\*\*The Competitor placed one (1) ahead of three (3) and therefore the placing does not match those of the Championship Judge's placing of three (3) ahead of one (1). As a result (being within the 2nd pair; a cut of two (2); and three (3) should have been placed ahead of one (1)), there is a two (2) points penalty.

#### **Decision Number 4\*\*\*\*:**

\*\*\*\*The Competitor placed four (4) ahead of two (2) and therefore the placing does not match those of the Championship Judge's placing of two (2) ahead of four (4). As a result (being within the 1st, 2nd, and 3rd pair; a cut of four (4), two (2) and three (3); and two (2) should have been placed ahead of four (4)), there is a nine (9) points penalty (four (4), two (2) and three (3) penalty points).

#### **Decision Number 5\*\*\*\*\*:**

\*\*\*\*\*The Competitor placed four (4) ahead of three (3) and therefore the placing does not match those of the Championship Judge's placing of three (3) ahead of four (4). As a result (being within the 2nd and 3rd pair; a cut of two (2) and three (3); and three (3) should have been placed ahead of four (4)), there is a five (5) points penalty (two (2) and three (3) penalty points).

#### **Decision Number 6\*\*\*\*\*:**

\*\*\*\*\*The Competitor placed four (4) ahead of one (1) and therefore the placing does not match those of the Championship Judge's placing of one (1) ahead of four (4). As a result (being within the 3rd pair; a cut of three (3); and one (1) should have been placed ahead of four (4)), there is a three (3) points penalty.

### **INSTRUCTIONS FOR USING THE SLIDE**

- Competitors are required to place two (2) or three (3) Classes of four (4) Exhibits depending on the particular Championship with one (1) Class being judged at a time.
- Exhibits to be available per Class:
  - four (4) animals (i.e. alpaca, beef cattle, dairy cattle, meat sheep, Merino sheep); or
  - four (4) fleeces (i.e. Alpaca and Merino); or
  - four (4) birds (i.e. poultry);, or
  - whatever other Exhibits being judged.

# National ASA Merino Fleece Judging Championship

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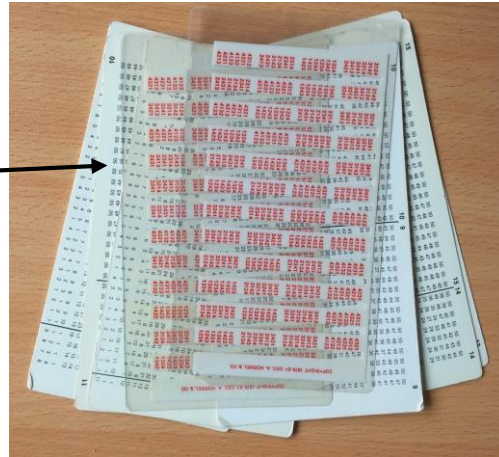
- Exhibits to be identified by numbers only (not A B C D) per Class:
  - animals by 'breastplates' numbered one, two, three, four (1, 2, 3, 4).
  - fleeces by numbers one, two, three, four (1, 2, 3, 4).
  - birds by pens numbered one two, three, four (1, 2, 3, 4).
- By using numbers, they can be put into twenty four (24) possible placings. Using A, B, C, D can be converted but with a large number of Competitors, it takes a lot of time and leaves room for error.
- Exhibits should be judged left to right. The left Exhibit being number one (1) in the Class and the far right being number four (4) in the Class.
- In the case of a dead heat the Competitor with the highest total points for Visual judging will be declared the winner, or if there is still a dead heat the Championship Judge will have the final say. All tie-break details are to be confirmed by the Judge's Steward.

### **SETTING THE HORMEL SLIDE**

#### **Example of Placings/ Penalties/ Cuts:**

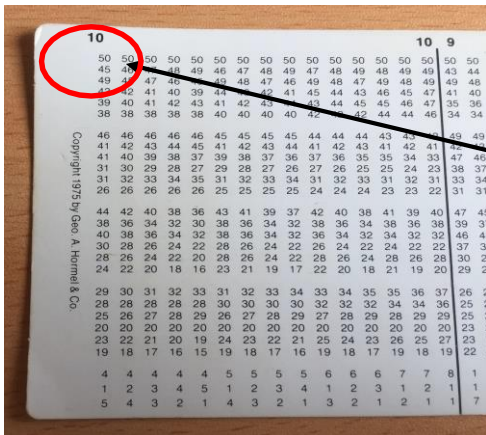
Championship Judge's placings:            3 – 1 – 2 – 4 (three, one, two, four)  
Penalties/ cuts between Exhibits:        4 – 1 – 5 (four, one, five)  
Total of penalties/ cuts: – **10** (ten)

**Step 1:**  
Take all Cards from the Slide.



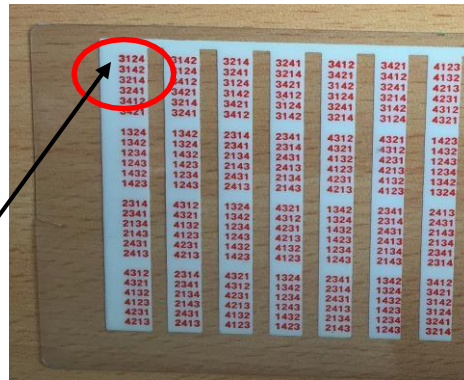
# National ASA Merino Fleece Judging Championship

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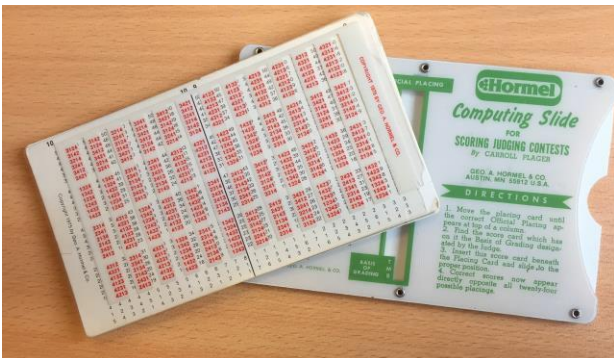
### Step 2:

Find the White Card that has the number ten (10) at the top of the Card. Place this Card on top of the remaining Cards.



### Step 3:

Find the Clear Plastic Card with the red numbers, and then find the numbers three, one, two and four (3, 1, 2, 4) at the top of the Card.



### Step 4:

Place the Clear Plastic Card on top of the White Card being used and place the other Clear Plastic Card at the back of the other White Cards.

### Step 5:

Gently put all Cards back into the Slide as this keeps them tight.

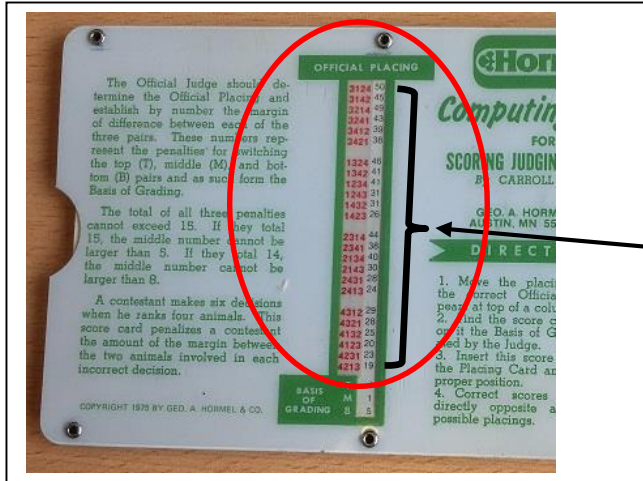






# National ASA Merino Fleece Judging Championship

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### Step 10:

Correct scores will now appear directly opposite all twenty four (24) possible placings as the Competitors have placed them.

### Step 11:

A copy of the Championship final results be retained for the ASA Secretariat.

An Oral is then conducted, which means that the selected Competitor must tell the Championship Judge and spectators why they have placed the animal in a particular order.

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**National ASA Championship Awards Sheet**

Awards to be presented in the following order:

Championship: \_\_\_\_\_

<b>Award</b>	<b>Recipient Competitor</b>	<b>Jurisdiction</b>	<b>Awarded by</b>
<b>Third Place</b>			
<b>Runner-Up</b>			
<b>Winner</b>			
<b>Finalists</b>			
<b>1.</b>			
<b>2.</b>			
<b>3.</b>			
<b>4.</b>			
<b>5.</b>			

**Judges Steward**

<b>Name</b>	<b>Signature</b>	<b>Date</b>

**Data Entry Steward**

<b>Name</b>	<b>Signature</b>	<b>Date</b>

**Data Reader Steward**

<b>Name</b>	<b>Signature</b>	<b>Date</b>